



Starchasers Martial Artist

Sheet version 0.11.0

Level _____ Character _____

Experience

Motivators

Honorable Duel: Whenever the Martial Artist has defeated another character in a one-on-one duel with no cheating, they regain 2 Motivation. This need not be a duel to the death.

Daily Training: Whenever the Martial Artist spends at least 10 minutes performing their daily training routine, they regain 1 Motivation. This is not cumulative for multiple 10-minute increments in a row.

Base Abilities

Steel Hands: The basic ability of the Martial Artist, this technique allows them to harden their limbs almost to the hardness of steel. This makes their base unarmed attack dice 3 instead of 1, and it also allows them to Parry attacks with their bare hands instead of with a Weapon. Without this ability, a character cannot Parry barehanded. Parrying High-Tech weapons is less effective (-2 dice pools against these weapons).

Distel Maasento [Stance]: As an Action the Martial Artist assumes this Stance. Until they change stances they can spend 1 Motivation to perform a Quick Unarmed Attack as a Free Action against a target in range. The Weapon Damage Base for this attack is equal to the character's base unarmed attack (3), and utilizes any bonus damage from this class' talents (Unarmed Bonus Damage). This ability can be chained together any number of times as part of a single Action, but the Motivation cost must be spent for each use. The defender rolls an appropriate defense against each attack.

Knowledge:Meditation ○○○○○○

Exotic Weapon Mastery Teräs Käsi Special Moves

- | | |
|--|--|
| ☐ Arg'garok | ☐ Aryx Slash |
| ☐ Atlatl | ☐ Charging Wampa |
| ☐ Cesta | ☐ Dancing Dragonsnake |
| ☐ Felucian Skullblade | ☐ Dewback Tumble |
| ☐ Fira Sword | ☐ Dianoga Grab |
| ☐ Gaderffii | ☐ Diplopod Deflect |
| ☐ Nightsister | ☐ Fading Taozin |
| ☐ Sickle-and-Chain | ☐ Förräderi |
| ☐ Ryyk blades | ☐ Gorax Smash |
| ☐ Shyarn | ☐ Gronda Stomp |
| ☐ Sith Blade | ☐ Gundark Slap |
| ☐ Tehk'la blade | ☐ Leaping Veermok |
| ☐ _____ | ☐ Mynock Drop |
| ☐ _____ | ☐ Nexu Grin |
| ☐ _____ | ☐ Rancor Rising |
| | ☐ Riding Bantha |

Womprat Scratch

- ☐
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lvl xp total

1 60

2 90

3 120

4 150

5 180

6 240

7 330

8 420

9 510

10 600

11 750

12 900

13 1050

14 1300

15 1600

16 2000

17 2500

18 3000

19 3500

20 4000

☐ Screaming Squill
☐ Shenbit Bonecrusher Blow
☐ Shiro Spine

Features

- Knowledge: Meditation
- Exotic Weapon Proficiency

- Melee Weapon Proficiency
- Thrown Weapon Proficiency

- Teras Kasi Special Move
- Unarmed Fighting Bonus Damage

- Athlete Skill Point
- Teras Kasi Special Move

- Knowledge: Meditation
- Exotic Weapon Proficiency

- Melee Weapon Proficiency
- Scout Skill Point

- Teras Kasi Special Move
- Unarmed Fighting Bonus Damage

- Athlete Skill Point
- Guard Skill Point

- Knowledge: Meditation
- Exotic Weapon Proficiency

- Melee Weapon Proficiency
- Scout Skill Point

- Teras Kasi Special Move
- Unarmed Fighting Bonus Damage

- Athlete Skill Point
- Guard Skill Point

- Knowledge: Meditation
- Exotic Weapon Proficiency

- Melee Weapon Proficiency
- Thrown Weapon Proficiency

- Teras Kasi Special Move
- Unarmed Fighting Bonus Damage

- Scout Skill Point;
- Survivalist Skill Point

- Knowledge: Meditation;
- Exotic Weapon Proficiency

- Athlete Skill Point
- Survivalist Skill Point

- Teras Kasi Special Move
- Unarmed Fighting Bonus Damage

- Death Weave

☐ Slashing Wampa
☐ Sleeping Krayt
☐ Spitting Rawl
☐ Stinging Drethi
☐ Striking Sarlacc
☐ Vornskr Whip